| Year 2 Curriculum Overview        |  |   |  |  |  |  |  |  |  |  |
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|                                   | BLOCK 1  | BLOCK 2   | BLOCK 3  | BLOCK 4  | BLOCK 5  |  |  |  |  |  |
| ART<br>HISTORY<br>GEOGRAPHY<br>DT | Still Life Art  Children learn about the style of Van Gogh and create their own versions of famous pieces.  History  Children learn about the life of Van Gogh and the period he grew up in. They make comparisons to their own life.  Unit outcome: Art Gallery | The Armada  History  Children learn about the Spanish Armada and the impact one individual can have on history.  Geography  Children learn about the location of the UK in relation to Europe. They plot the route of the Spanish Armada.  Unit outcome: Assembly | Wonders of the World  Geography Children extend their knowledge of continents. They describe the locations of the seven wonders of the world.  Design and Technology Children learn about structural stability in relation to pyramids and how structures can be used to promote messages. Unit outcome: Promotional Pyramid | Japan Geography Children learn about the geography of Japan and compare with the UK. Art Children learn about traditional Japanese ceramics. They create their own pots in different styles. DT Cooking Children learn about Japanese food and make their own sushi. Unit outcome: Master Chef | Puppets History Children learn about the toys and games children played with in the past with a focus on puppets. Design and Technology Children learn about how different puppets worked and design and make their own. Unit outcome: Puppet Show |  |  |  |  |  |
| SCIENCE                           | Plants Children learn about what plants need to grow and how they grow. Unit outcome: Botany book  | Animals including humans. Children learn about the importance of exercise and keeping healthy. They explore life cycles and basic needs. Unit outcome: Healthy Living Day   | Living things and their habitats Children learn about how living things are suited to different habitats. Unit outcome: Shoebox habitats   |  | Everyday Materials Children learn about the uses of everyday materials. They identify and sort materials and explore properties. Unit outcome: Puppet investigation  |  |  |  |  |  |
| COMPUTING                         | Communicate 1 Children learn to use different devices to capture, edit and improve photographs. Unit outcome: Photostory   | Code 1  Children learn about sequences and logical reasoning. They design algorisms.  Unit outcome: Travel route  | Collect and Communicate Children learn how to use Publisher, focusing on text size, colour and font. They learn about search engines and using key words. Unit outcome: Postcard   | Code 2 Children learn about sequences of commands and outcomes. They use and modify designs to create a quiz. Unit outcome: Quiz about Japan   | Communicate 2 Children learn how to use a stop animation app. They create a short film using motion and narration. Unit outcome: Short film with puppets   |  |  |  |  |  |
| PE                                | Circuits, strength and conditioning Children learn certain exercises to build and strengthen muscles which encourage the body to control the load and force produced during play.  | Invasion: Football/Basketball Children learn further rules and develop teamwork skills.   | Gymnastics Children learn to explore gym apparatus to develop strength and confidence.   | Invasion: Hockey Children learn the basic rules of hockey and how to strike and dribble balls with the stick.  | Cricket  Children learn to receive and distribute balls in different ways and develop understanding of the roles within the team.  |  |  |  |  |  |

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|                            | BLOCK 1  | BLOCK 2  | BLOCK 3  | BLOCK 4  | BLOCK 5   | BLOCK 6   |  |  |  |  |
| MUSIC                      | Pulse & Rhythm Children learn about pulse, rhythm and ostinatos (repeating patterns).  | Rhythm Children learn to focus on learning to internalize the pulse in order to create silences in their patterns.   | Voice and Musical Appreciation Children learn about pitch in songs. They use graphic scores to make links between their voice and musical notes. | Pitch Children learn about changes in dynamics and pitch an dlong and short sounds.  | Structure, form and Technology Children learn to build a 4 beat body percussion repeating pattern to share with the class.  | Ocarina Children learn to hold and play an ocarina, using high D, B, g and low D.   |  |  |  |  |
| PSHE                       | Being Me in My World Children learn to recognise when they should ask for help and who to ask. They learn about rights and responsibilities. | Celebrating Difference Children learn about gender stereotypes and bullying due to differences. They talk about how to get help and how similarities and differences are ok. | Dreams and Goals  Children learn about perseverance and recognising strengths. They discuss realistic goals and how they might achieve them      | Healthy Me Children learn about healthy food and making healthy choices. They discuss medicines, how they work and how to use them safely. | Relationships Children learn about family relationships and trust. They revisit friendships and strategies for conflict resolution.                               | Changing Me Children learn about different life cycles in nature and where to get help if they are worried. They learn about private parts of the body. |  |  |  |  |
| RE                         | Children learn about Islam th <mark>r</mark>   | what do they believe? rough stories that help to show nk of God (Allah).   | What can we learn Children learn that sacred text to make links between ideas at place of  | pout God and what happens in a   | How should we care for others and why does it matter?  Children learn about stories from different religions which emphasise the importance of caring for others. |   |  |  |  |  |
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